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| 1 PSYCHOLOGY           | achieve data goal income method positive psychology relevant requirement research | Lecture topic and organization | Syllable stress | • Agreeing  
• Disagreeing | Present on how to be happier while showing confidence |
| Happiness              |                          |                               |               |                     |              |
| 2 LINGUISTICS          | acquisition environment factor motivation obvious period role theory | Signal questions | Rising and falling intonation | • Asking for opinions or ideas  
• Asking for clarification or confirmation | Present on learning a language while involving the audience with questions |
| A Time to Learn        |                          |                               |               |                     |              |
| 3 PUBLIC HEALTH        | aspect consequence function impact injured link percent shift | Signal phrases | Signal phrases | • Paraphrasing  
• Expressing and opinion | Present on a public health issue, using signal phrases |
| Sleep                  |                          |                               |               |                     |              |
| 4 BUSINESS             | approach benefit circumstance concentrate confer conflict resolve technique | Lists | Sentence rhythm for lists and contrasting points | • Expressing an opinion  
• Asking for clarification or confirmation | Present on negotiation while speaking at a comfortable speed |
| Negotiating for Success|                          |                               |               |                     |              |
| 5 ART HISTORY          | category communicate create emerge image style traditional | Definitions | Pausing between thought groups | • Disagreeing  
• Agreeing  
• Asking for opinions or ideas  
• Expressing an opinion | Present on a painting style, using visual aids |
| Modern Art             |                          |                               |               |                     |              |
| 6 ENGINEERING          | attach automatically available computer obtain release specific task utilize | Examples and restatement | Constructions | • Trying to reach a consensus  
• Offering a fact or example | Present on a type of robot while persuading the audience and showing enthusiasm |
<p>| Robots                 |                          |                               |               |                     |              |</p>
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| **7 MEDIA STUDIES**    | evidence depressed grade involve media potential | Evidence and support | Sentence rhythm that signals important ideas | • Asking for clarification or confirmation  
• Paraphrasing | Present on media use as a group |
| Interactive Games      |                          |                                 |                |                     |              |
| **8 BIOLOGY**          | consume modify normal primarily purchase retain source | Key terms | Linking unstressed words | • Changing the topic  
• Agreeing  
• Trying to reach a consensus | Present on food, comparing and contrasting two types |
| Genetically Modified Food |                        |                                 |                |                     |              |
| **9 BUSINESS**         | diverse focus identify implement innovative participant phase revise | Description of a process | Intonation for finished and unfinished thoughts | • Interrupting politely  
• Agreeing  
• Expressing an opinion | Present on a design problem, using the Design Thinking process and describing the process |
| Design Thinking        |                          |                                 |                |                     |              |
| **10 HISTORY**         | credit depress finally goal job survive team | Numbers, dates, and periods of time | Linking: -ed endings | • Keeping a discussion on topic  
• Asking for opinions or ideas  
• Expressing an opinion | Present on an interesting or important life event, using an object or picture |
| Shackleton             |                          |                                 |                |                     |              |
| **11 PHILOSOPHY**      | community individual majority overall philosopher principle unethical | Real-world examples | Pausing that separates ideas | • Offering a fact or example  
• Expressing an opinion | Present on an ethical problem and possible decisions, applying one of the ethical approaches and pausing between ideas |
| Ethics                 |                          |                                 |                |                     |              |
| **12 INFORMATION TECHNOLOGY** | access accurate analyze complex convert sequence | Personal stories | Sentence rhythm: Repetition | • Keeping a discussion going  
• Agreeing | Present on the pros and cons of a type of technology, using an introduction and conclusion |
| Big Data               |                          |                                 |                |                     |              |